

How Agile Leads to a Win-Win Software Implementation

December 5, 2019



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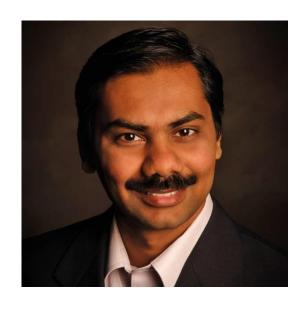
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Today's Speakers



Sandeep Khabiya
Vice President of
Software Engineering
Locus Technologies



Tristan Mecham

Director of Compliance &

Sustainability Programs

Locus Technologies



Elain Skaare
Project Manager, Scrum
Master
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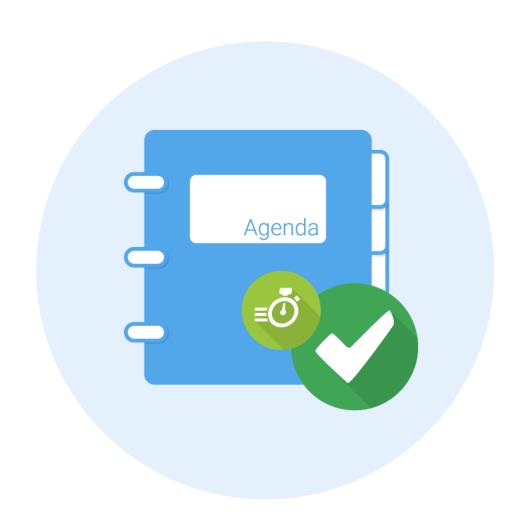






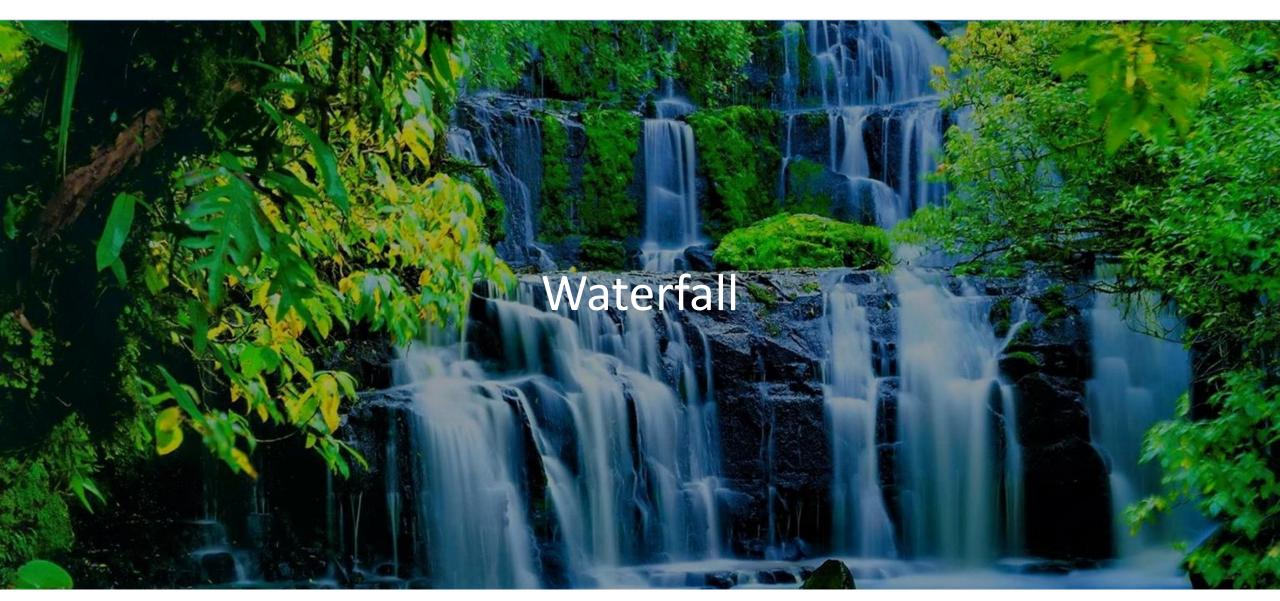
Webinar Agenda

- What is Agile approach in software implementations?
- Key concepts of the Agile approach
- Why you may want to consider the Agile approach
- ♦ A look at the Agile approach for a EHS software implementation
- Pros and Cons
- Common Pitfalls (learn from our mistakes)



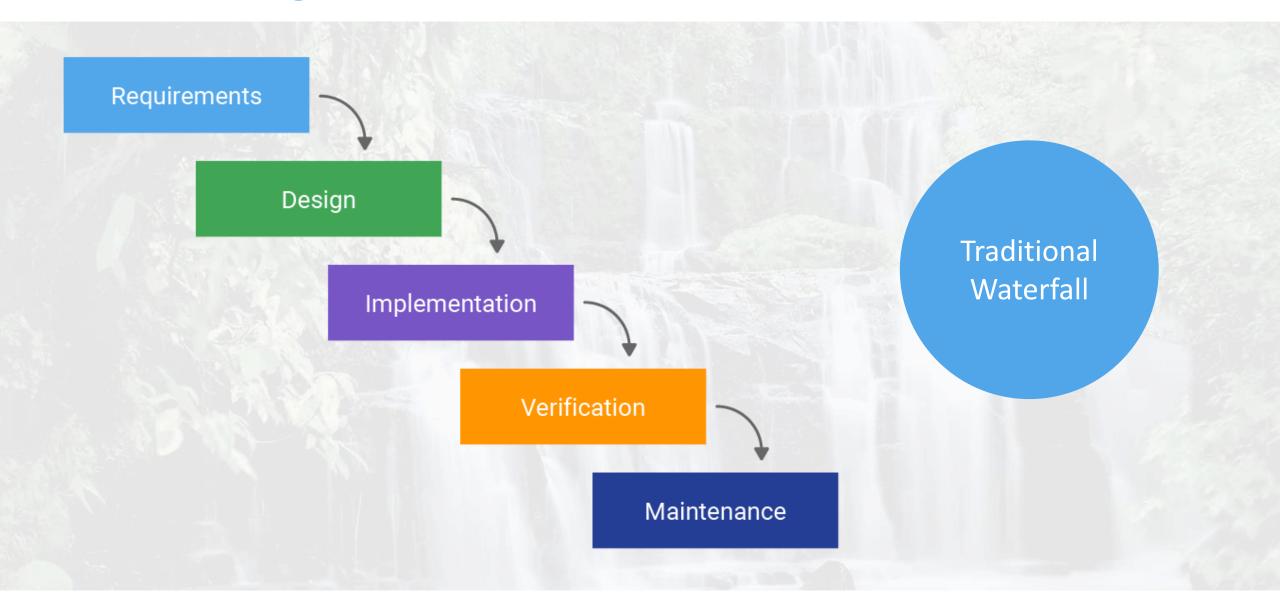


How are Implementations/Configurations Normally Done?





What is Wrong With This Picture?





Problems with the Waterfall Approach

- Scope is locked down
- Change is discouraged
- New phase cannot start until previous phase is nearly complete
- Users cannot see working software until end of the process
- Less opportunity for user feedback
- Project gets delivered but may fail in the business objective
- More friction due to scope discussions



What is the Agile Approach?

- ♦ Focus on delivering the highest business value in the shortest time
- Rapidly and repeatedly inspect actual working software (every two weeks to one month).
- Teams self-organize to determine the best way to deliver the highest priority features
- Every two weeks to a month anyone can see real working software and decide to release it as is or continue to enhance it for another sprint



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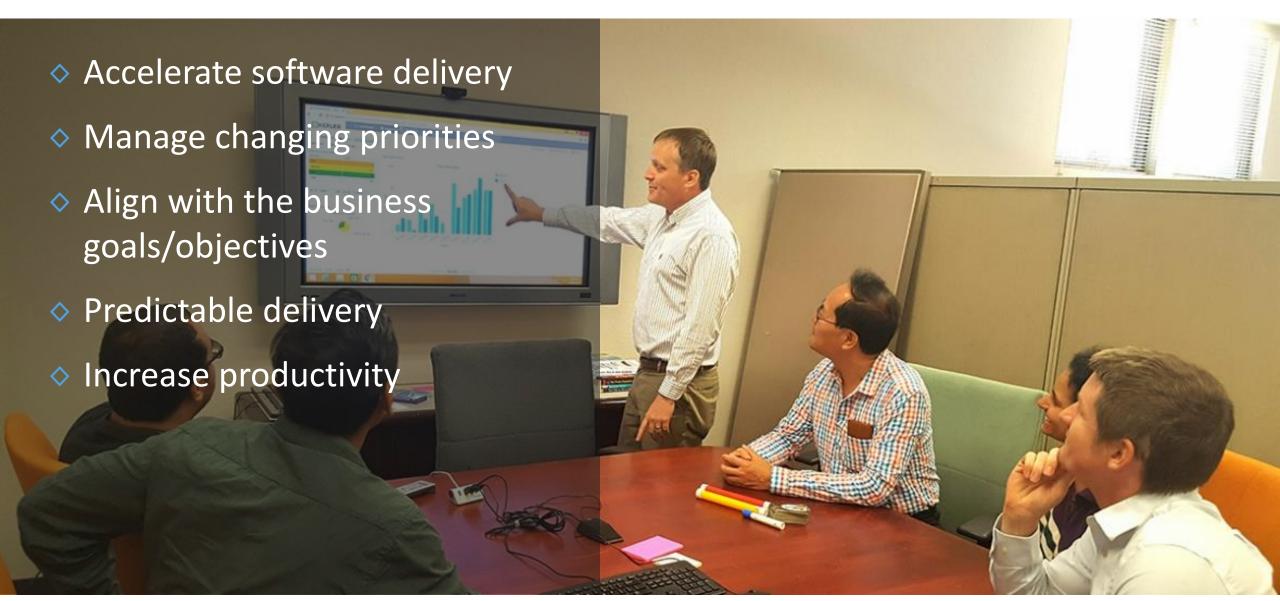
Poll Question 1

Has anyone used or been involved with Agile development/configuration/implementation?

- 1. Yes at my current company
- 2. Yes previous life
- 3. No never been exposed to this approach



Why Use the Agile Approach?





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Agile Manifesto

- Individuals and interactions over processes and tools
- Working software over comprehensive documentation
- Customer collaboration over contract negotiation
- Responding to change over following a plan





Some Key Definitions

- ♦ Scrum
- ♦ Scrum Master
- ♦ Sprint
- Product Backlog

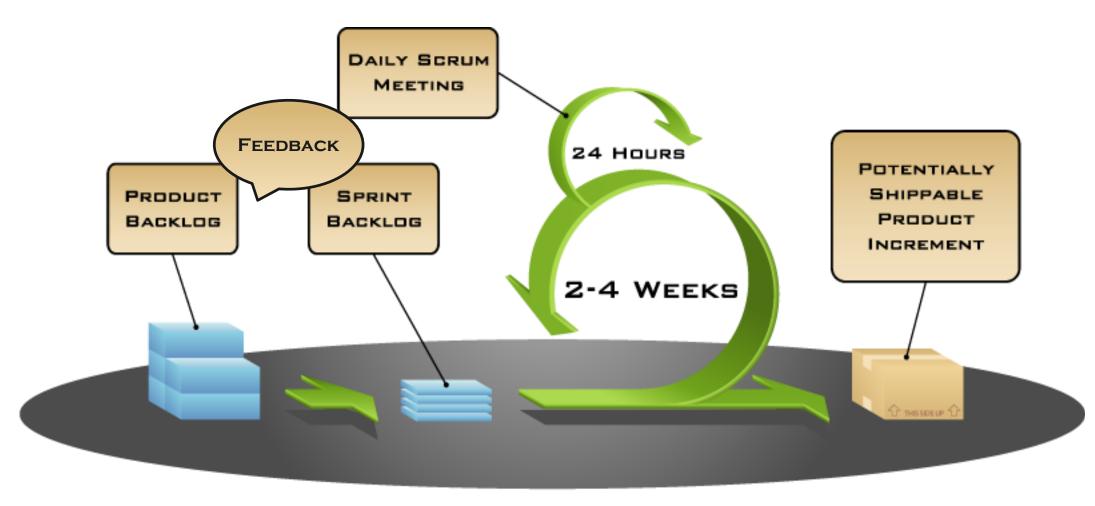


Scrum Characteristics

- Self-organizing teams
- Product progresses in a series of short duration "sprints"
- ◇ Requirements are captured as items in a list of "product backlog"
- ♦ No specific engineering practices prescribed
- Uses generative rules to create an agile environment for delivering projects



Scrum



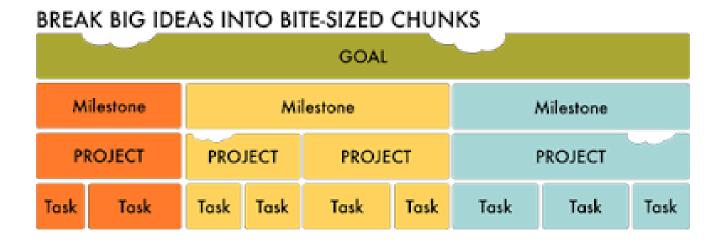
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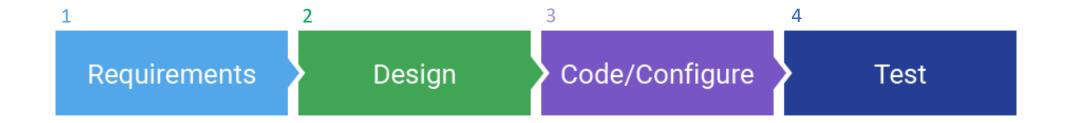
Sprints

- Scrum projects make progress in a series of "sprints"
- ♦ Typical duration is 2–4 weeks or a calendar month at most
- ♦ A constant duration leads to a better rhythm
- Product is designed, coded, configured and tested during the sprint





Waterfall vs Agile



Rather than doing all of one thing at a time, Scrum teams do a little of everything all the time.





No Changes During a Sprint

Important Key





Scrum Framework

Roles Ceremonies **Artifacts** Product backlog Product owner Sprint planning ♦ Sprint backlog Sprint review ♦ Scrum Master ♦ Burndown charts Sprint retrospective ♦ Team Daily scrum meeting



Product Backlog

- The requirements
- A list of all desired work on the project
- Ideally expressed such that each item has value to the users/customers
- Prioritized by the product owner
- Reprioritized at the start of each sprint

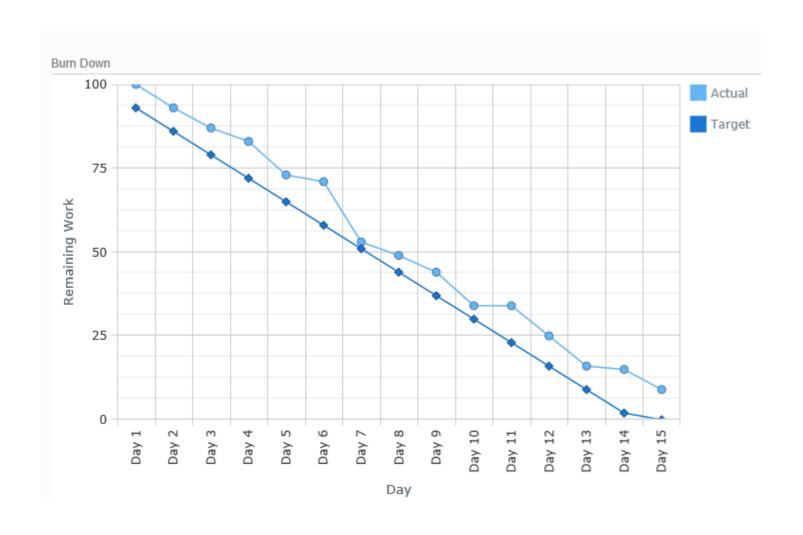
ID	Name	Estimated Story Points
106675	As a configurator I can add a portlet to the entity forms	20.00
103805	Add more font styling options to "Informational" component validation type	8.00
106103	As a configurator I can choose section to be accordion or tabs	8.00
106638	As a user I can export pages to PDF	8.00
101432	Add SQL info to Entity Types	8.00
106705	Search for fields in View column selector	3.00

The way to ensure feedback incorporated in the project.



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The Burndown Chart—Key Management Approach





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Summary

- Scrum is an agile process that allows us to focus on delivering the highest business value in the shortest time.
- It allows us to rapidly and repeatedly inspect actual working software (every two weeks to one month).
- The business sets the priorities. Teams self-organize to determine the best way to deliver the highest priority features.
- Every two weeks to a month anyone can see real working software and decide to release it as is or continue to enhance it for another sprint.



Poll Questions #2

Would you consider using this approach in the future for a software implementation?

- ♦ Yes
- ♦ No
- Maybe
- Not sure

Do you think your management would allow such process?

- Yes
- ♦ No
- Maybe
- Not sure



Agile in the Wild



Benefits, Pitfalls, and Real-Life Examples



Agile Implementation Benefits

- Visibility into the product immediately
- When using a configurable solution, options may not be apparent in the contracting phase but can be incorporated
- Greater comfort/trust between customer and vendor
- Customer participation leads to internal expertise on the software well before "Go Live"
- You can change course if needed to get what you really want



Real-Life Example: EHS Compliance Application

- ♦ EHS software implementation compliance application
- Create the product backlog = Final product (the compliance app!)
 - ◇ Reminder the product backlog is a living growing set of requirements
- Create the team
- ♦ Start!
 - Sprint planning
 - Sprint
 - Sprint Review
 - ♦ Sprint Retrospective
 - ♦ Repeat



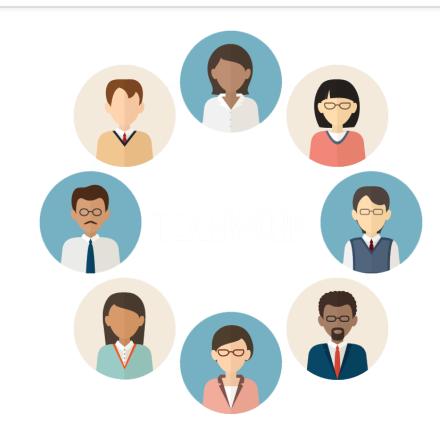
Create Product Backlog

- ♦ Created by the customer this step can take a while....
- ♦ Detail a lot or a little
- Often found in the RFP/Contract
- Living document
- ◇ Prioritized 1,2,3,4... etc. by the product owner



Create The Team

- ♦ How big???
 - ♦ 5-9 people
- Disciplines
 - Programmers/Configurators
 - ♦ Testers
 - Ul Designers
- Major roles
 - ♦ Scrum master—agnostic
 - Product owner (customer—authority and respect key requirements)
 - ♦ Team (software vendor/customer) IT/Env departments etc.



Ready, Set, GO!

- ♦ Sprint Planning Plan your first sprint (2-4 weeks)
 - ♦ Team selects items from product backlog what they can complete in Sprint 1
 - Estimate time for each item in sprint backlog
 - ♦ Team commits
- Sprint
 - ♦ Daily sprint meeting 15 min or less to solve road blocks
 - Public commitment

Sprint durations are static. They don't change until the project is delivered.



Sprint Review

- What was accomplished
 - Pieces of content such as creating a task
 calendar or dashboard tracking overdue tasks
- ♦ NO SLIDES show your stuff
- Whole team and Stakeholders
- ♦ Duration 1 hr. plus



Sprint Retrospective

- What went well/not went well/what to do differently
- ♦ Speak freely which can be a challenge
- ♦ Take action items
 - ♦ Incorporate into next sprint and resolve issues
 - Example Test plans that are executed
 - ♦ Change style of test plan
 - Test script not specific enough for testing
 - Make more specific in next sprint





Some Companies Using Agile



























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Poll Question 3

- ♦ Have you ever contracted out work a very defined scope and needed a mid-course correction?
 - Yes
 - ♦ No
 - Not sure



Why Agile May Work For You

- Easier to incorporate feedback/direction change
- Easier to "swap" features/functionality
- Do you need a custom application
- You are not completely clear on everything you need but want a way to control cost and schedule





Why Agile May Work For You (2)

- See parts of the product much sooner
- Happier teams empowered and see results along the way
- Well defined process /easy to understand and follow
- See and show results early and often
- Easier to get what you want, but you have to follow a strict process





Why Agile May Not Work For You

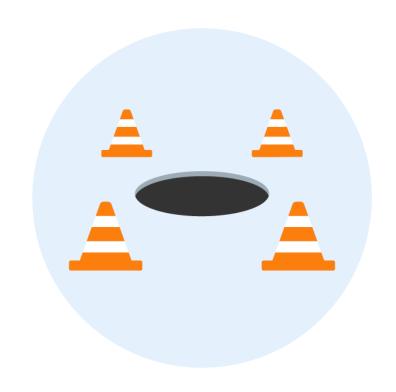
- You are looking for something simple and out of the box
- Vendor may want this approach but customer may not be able to commit in the process
- Dedicated teams are hard to come by in EHS groups
- Contracts may not be designed to handle a this approach
- You have a very clear scope of work—flexibility is not needed





Common Pitfalls

- Lack of a dedicated team
- ♦ Inability to relinquish control to the scrum master regardless if with the vendor or the customer
- Fear of open and honest feedback in a mixed customer and vendor environment
- ♦ Time commitment of all participants
- ♦ Lack of strong leadership from the product owner
- Lack of understanding the fluidity of the product backlog document



Contracts Have to Support the Process

- ♦ Box the scope or box the time
- ♦ Like building a house on a fixed budget – to get a fancy kitchen some other enhancement needs to be eliminated (goodbye walk in closet...)
 - ♦ If you want both = change order
 - If you can prioritize = agile decision making





How to Decide if You Want to Try Agile

- ♦ Can you commit the resources for the duration of the project (i.e., more commitment and time from the customer)?
- Have you tried the traditional approach and the end result was less than satisfying?
- Do you have complex needs, custom workflows, and demanding requirements needing customization?
- Do you have strong and supportive management?



Conclusion

- If all parties are willing to commit, you may find the process results in a better end product
- There is no perfect project management approach
- If you don't know, talk to a vendor or Agile
 Coach to discuss the process
- Engage your contracts department and your vendor – both sides have to have an agreement that works for both parties.





Poll Question 4

Do you think you will consider this approach now that you have seen the pros/cons?

- Yes
- ♦ No
- Maybe



Thank You!

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